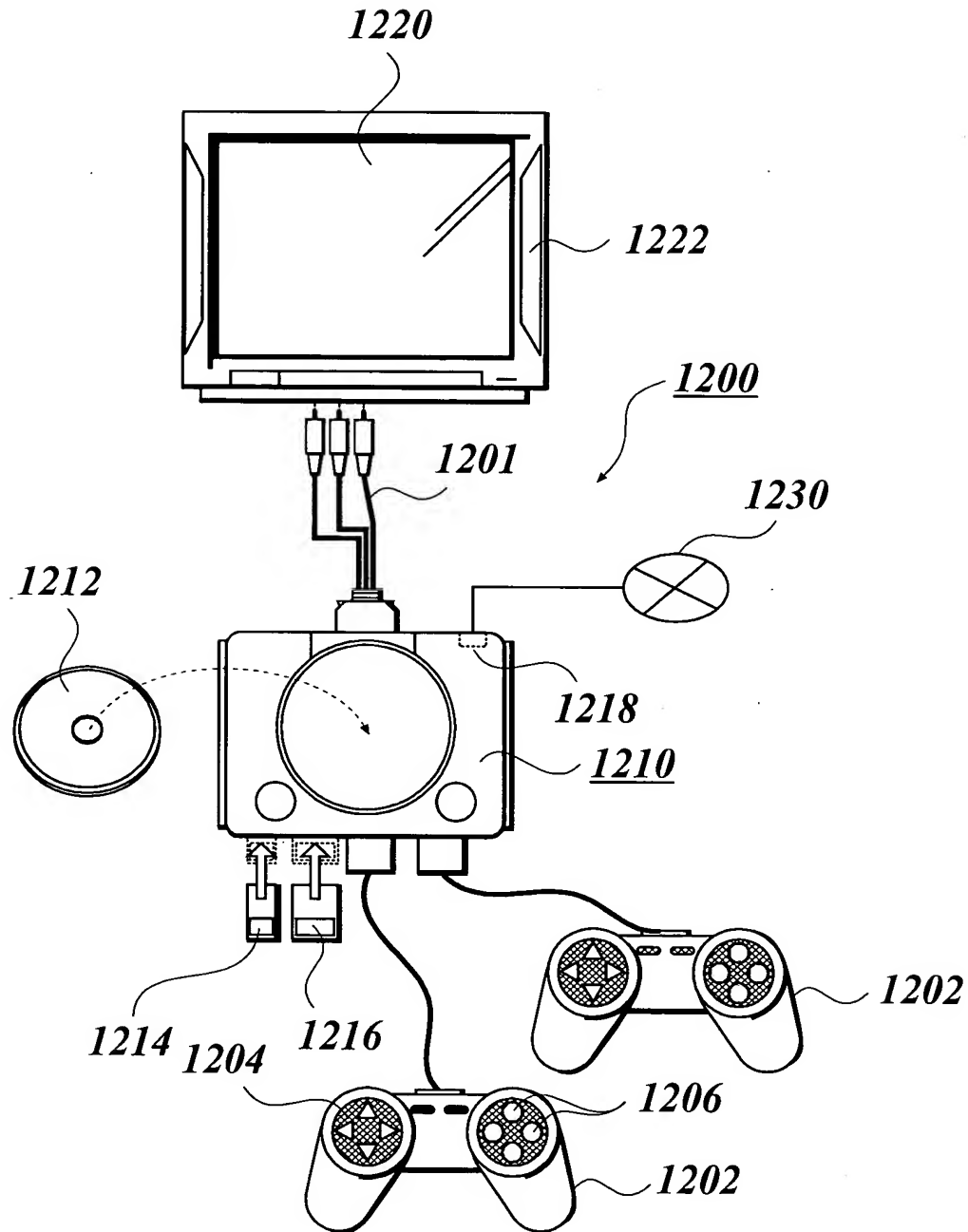
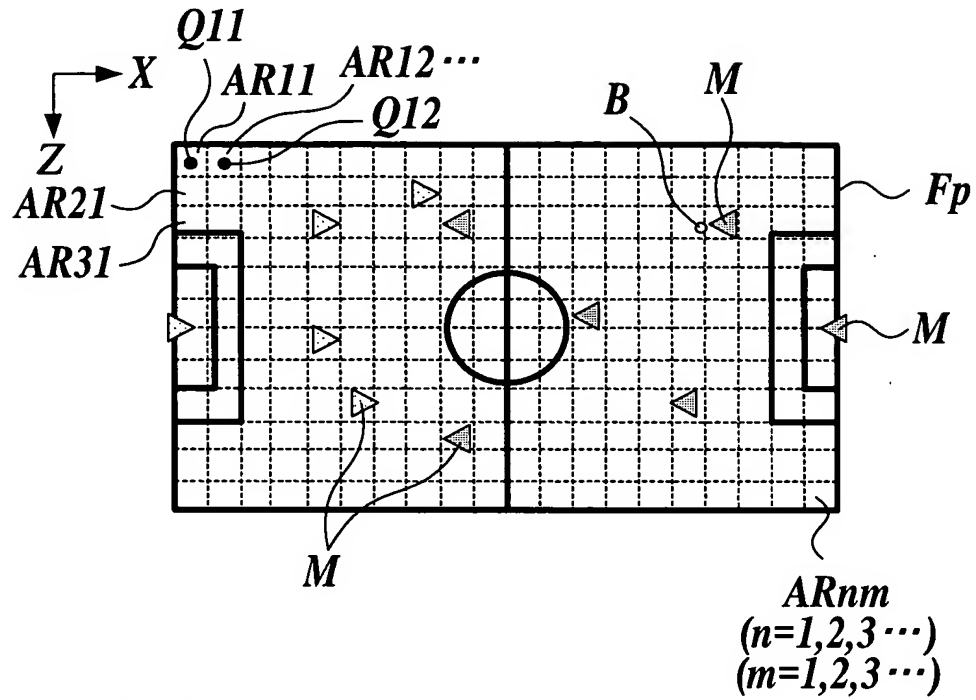
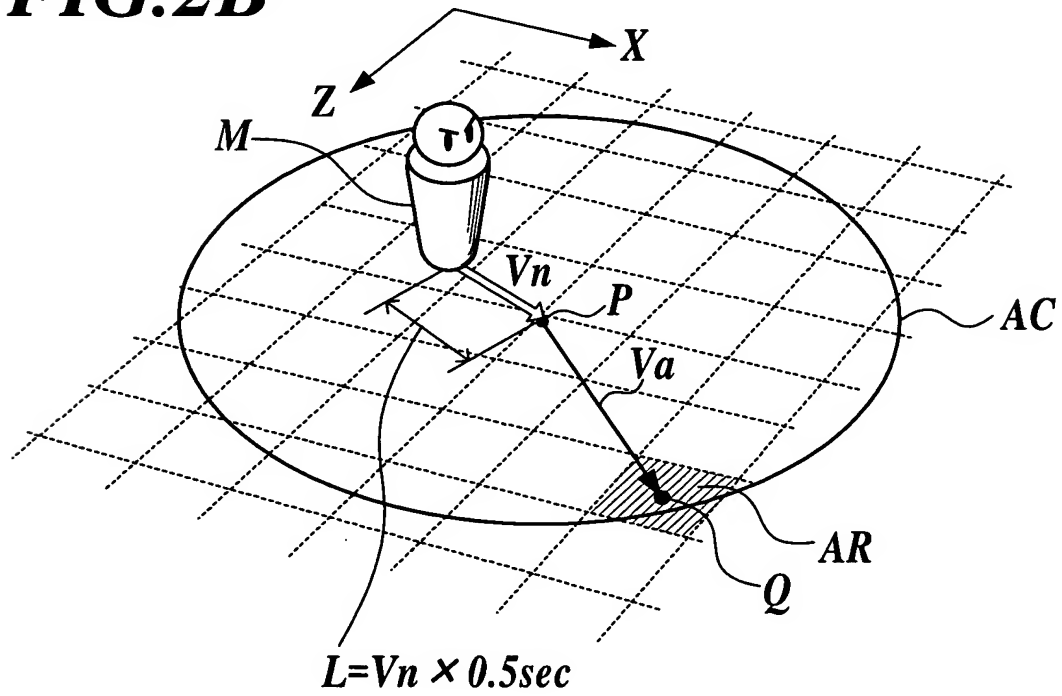
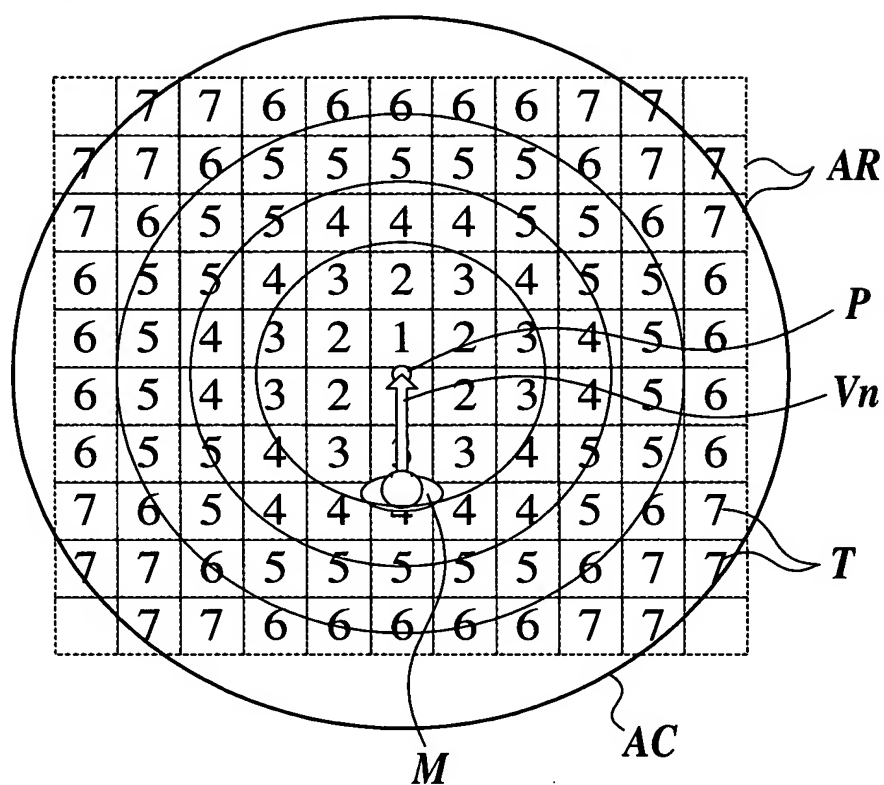
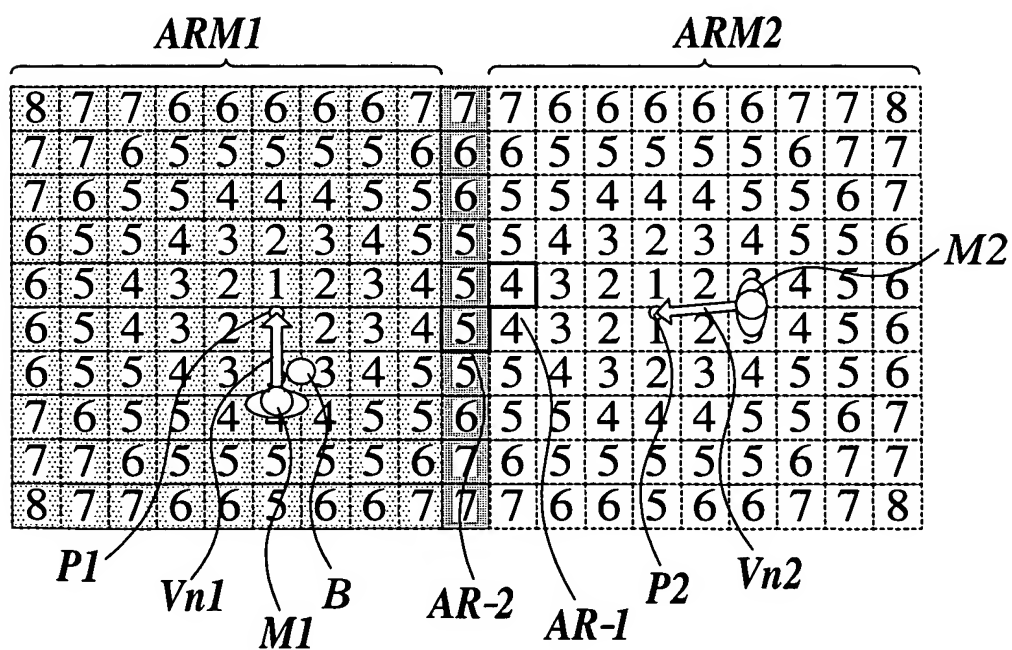


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**FIG 1**

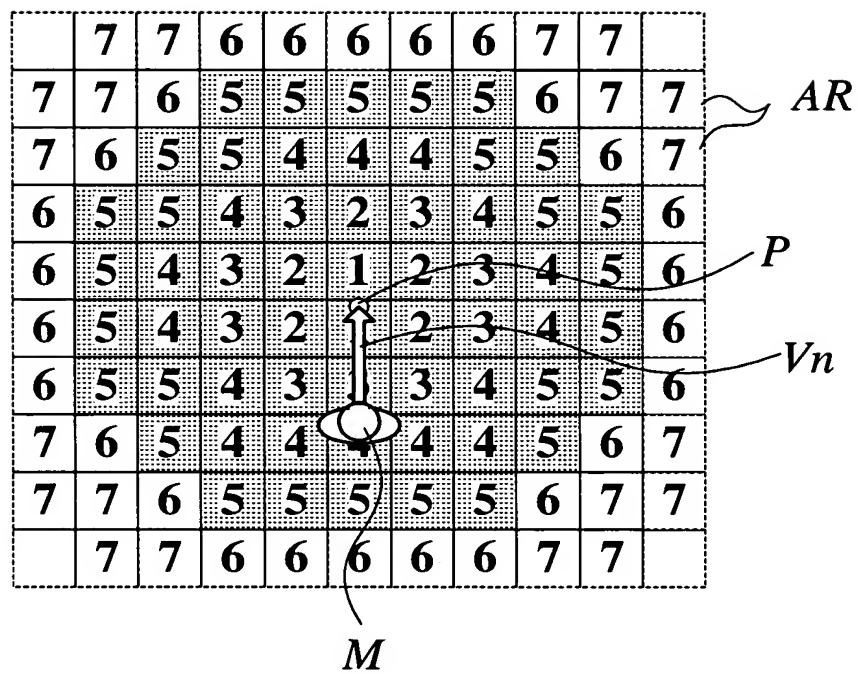


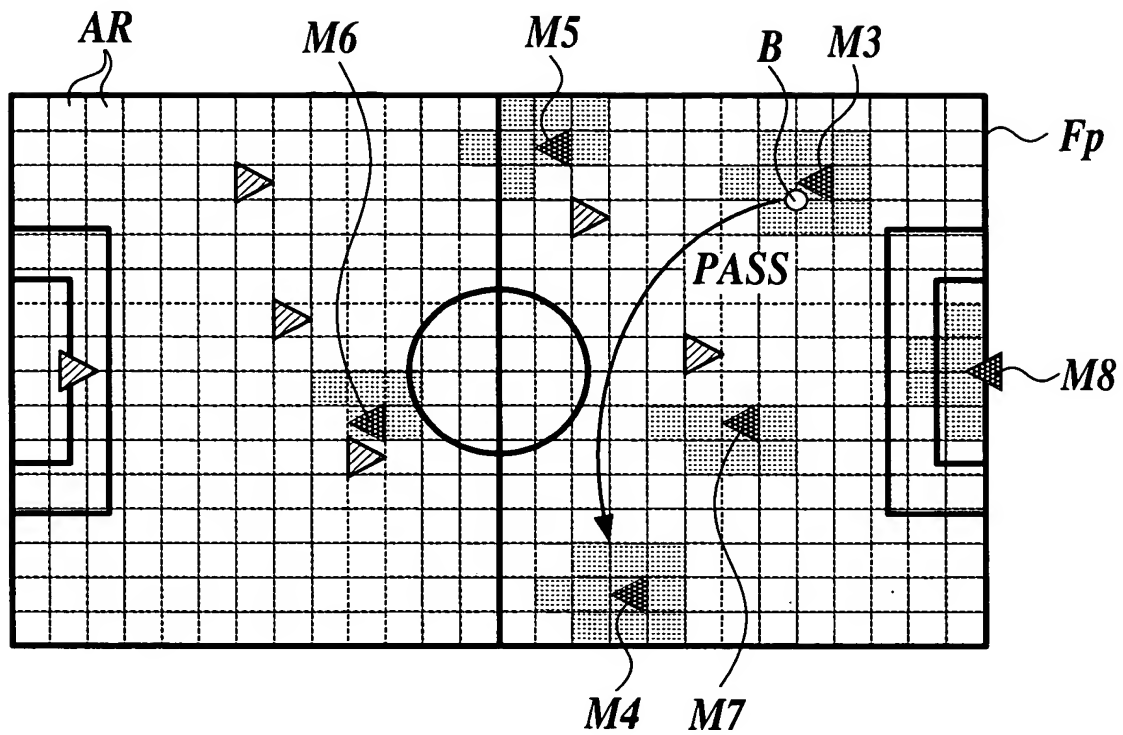
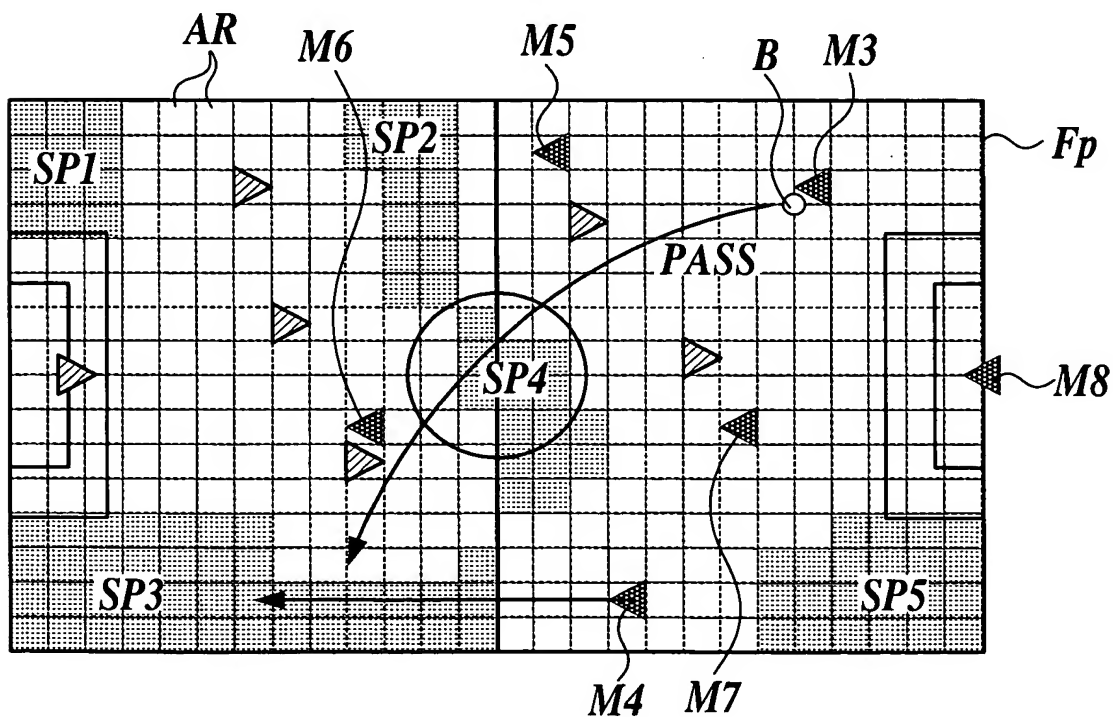
**FIG.2A****FIG.2B**

$$\text{ARRIVAL TIME } T = \overline{PQ} / V_a$$

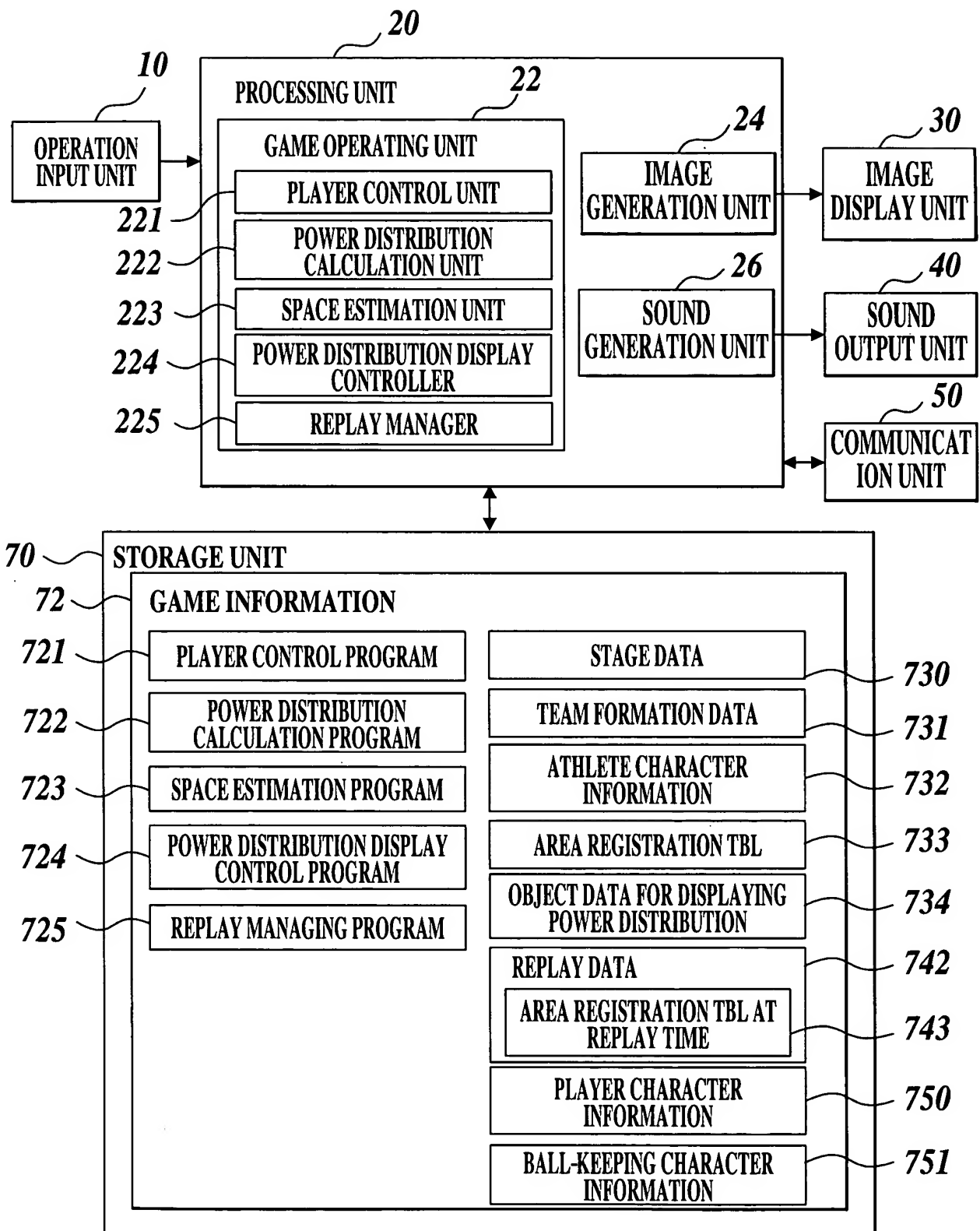
**FIG.3****FIG.4**

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**FIG.5**




**FIG. 6****FIG. 7**

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**FIG.8**



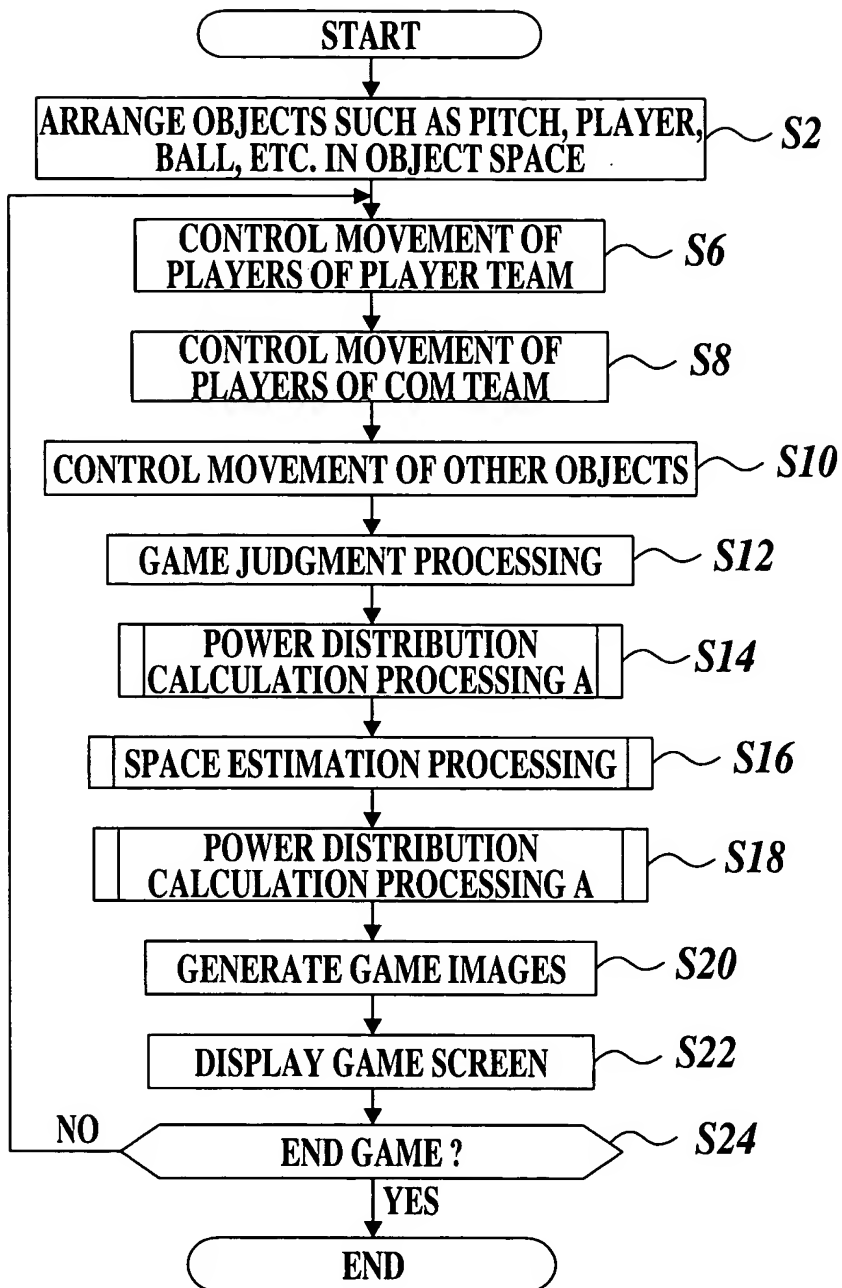
**FIG.9**

| ATHLETE CHARACTER INFORMATION |                                            |                                                                                    |
|-------------------------------|--------------------------------------------|------------------------------------------------------------------------------------|
| 732a                          | PLAYER IDENTIFICATION INFORMATION          | KOBUTA MAN                                                                         |
| 732b                          | AFFILIATED TEAM IDENTIFICATION INFORMATION | PLAYER                                                                             |
| 732c                          | BEHAVIOR TYPE                              | DRIBBLING                                                                          |
| 732d                          | POSITION COORDINATE                        | (x11,y11,z11)                                                                      |
| 732e                          | SPEED                                      | Vn(Vx11,0,Vz11)                                                                    |
| 732f                          | ABILITY SPEED                              | 2.0 (m/s)                                                                          |
| 732g                          | OBJECT DATA                                |  |
|                               |                                            |                                                                                    |
|                               |                                            | ⋮                                                                                  |

**FIG.10**

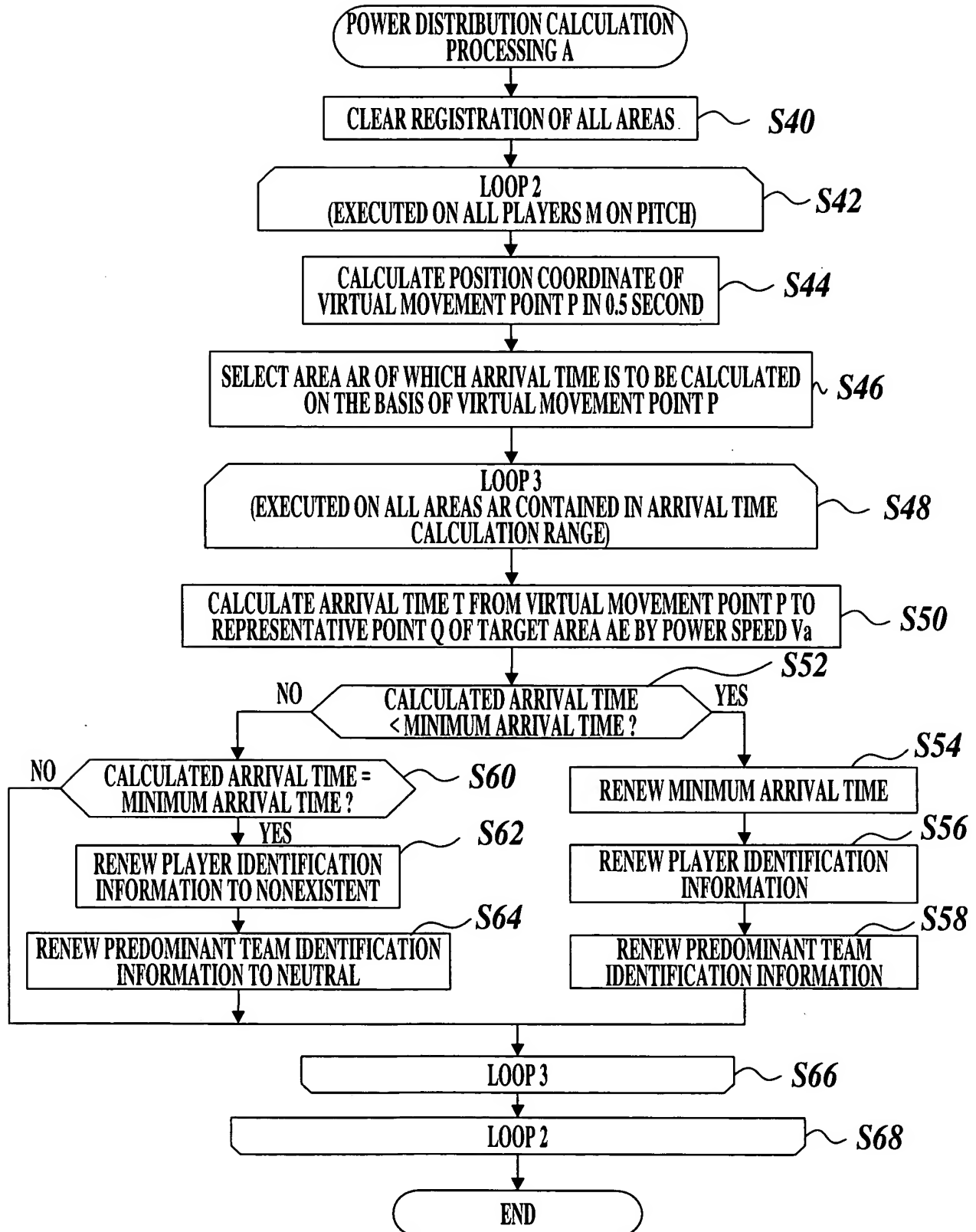
| AREA REGISTRATION TBL |                                             |            |           |           |
|-----------------------|---------------------------------------------|------------|-----------|-----------|
| 733a                  | AREA IDENTIFICATION INFORMATION             | AR11       | AR12      | AR13      |
| 733b                  | REPRESENTATIVE POINT COORDINATE             | (X11,Z11)  | (X12,Z12) | (X13,Z13) |
| 733c                  | MINIMUM ARRIVAL TIME                        | 3.2sec     | 5.2sec    | 10sec     |
| 733d                  | PLAYER IDENTIFICATION INFORMATION           | KOBUTA MAN | ENEMY01   | 0         |
| 733e                  | PREDOMINANT TEAM IDENTIFICATION INFORMATION | PLAYER     | COM       | 0         |
| 733f                  | SPACE ESTIMATION POINT                      | 1.8        | -0.2      | -5        |

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**FIG.11**

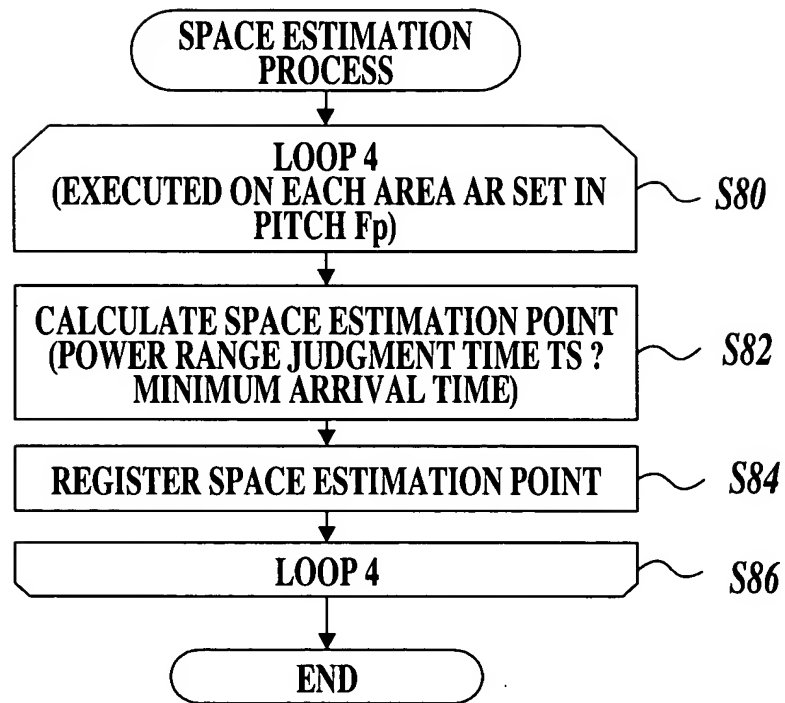




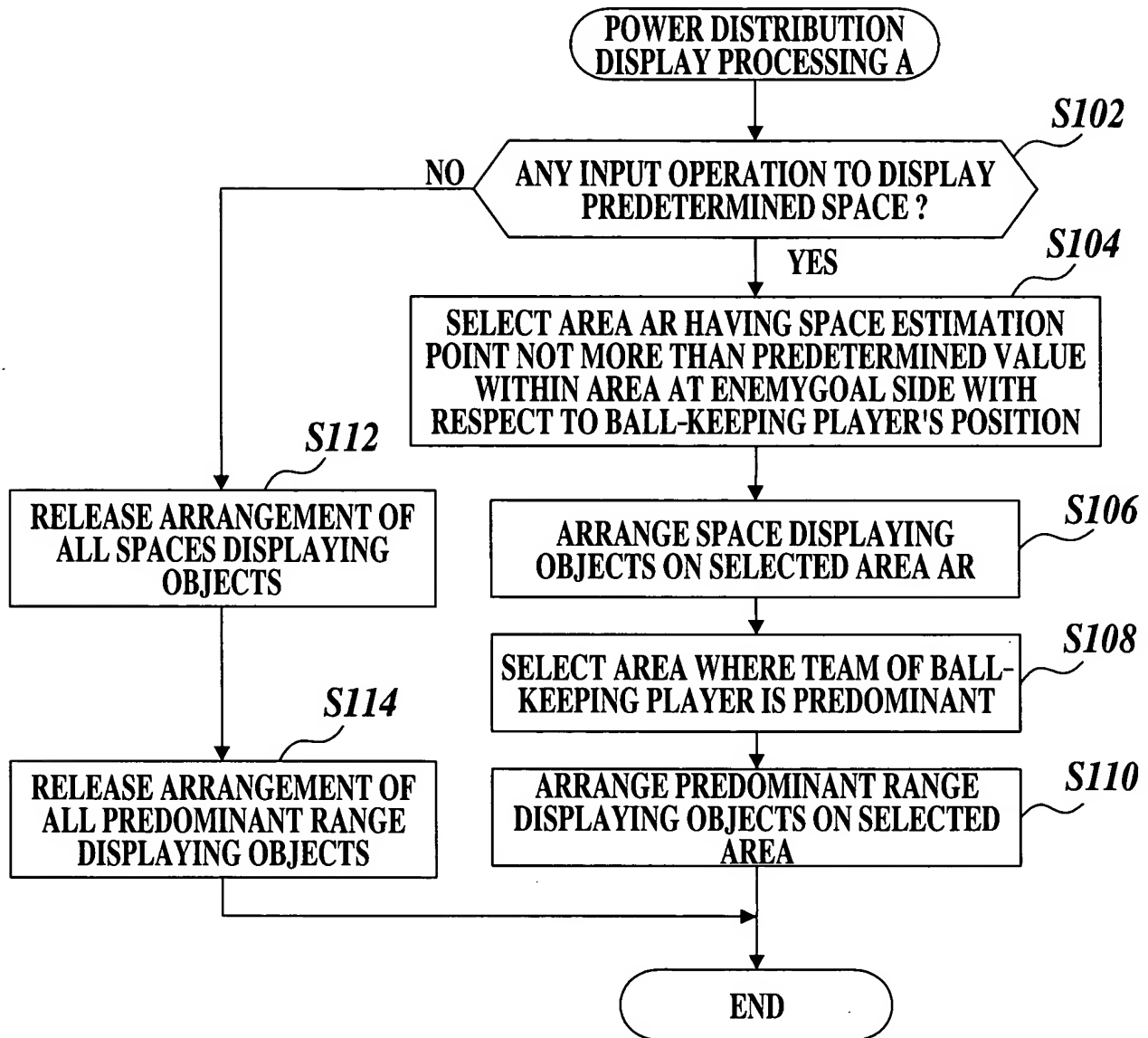
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**FIG.12**

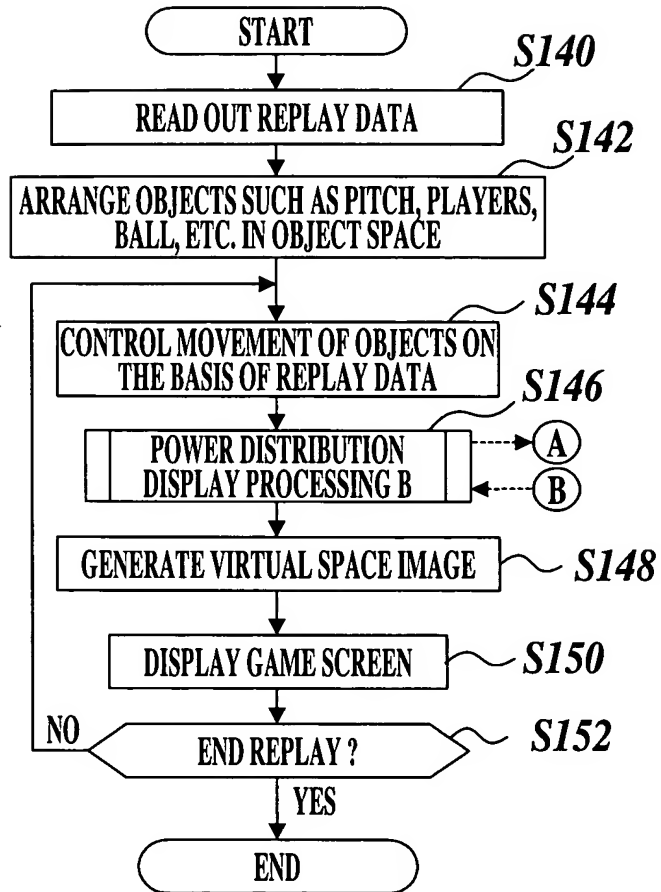
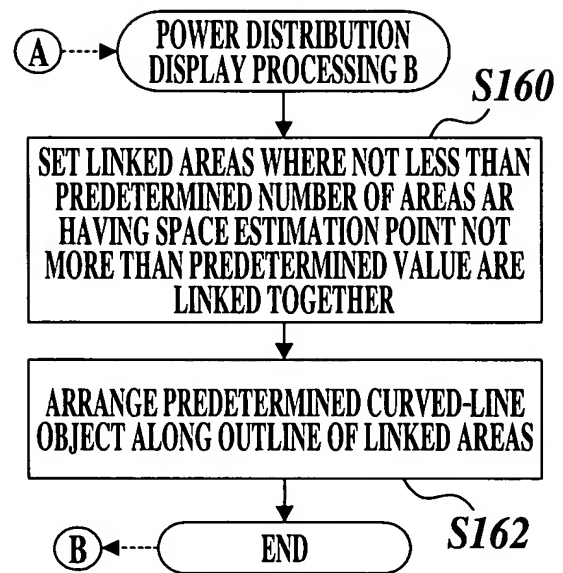
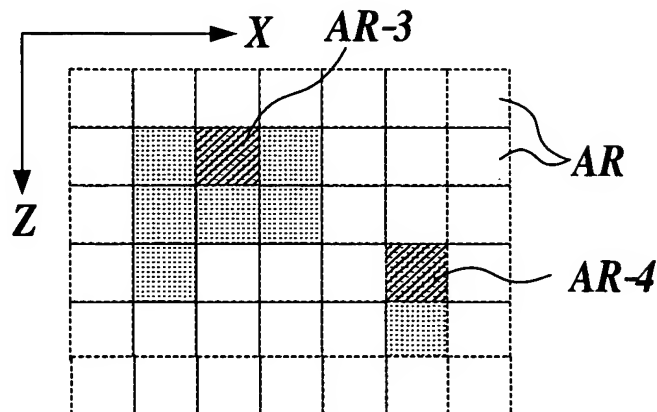


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**FIG.13**

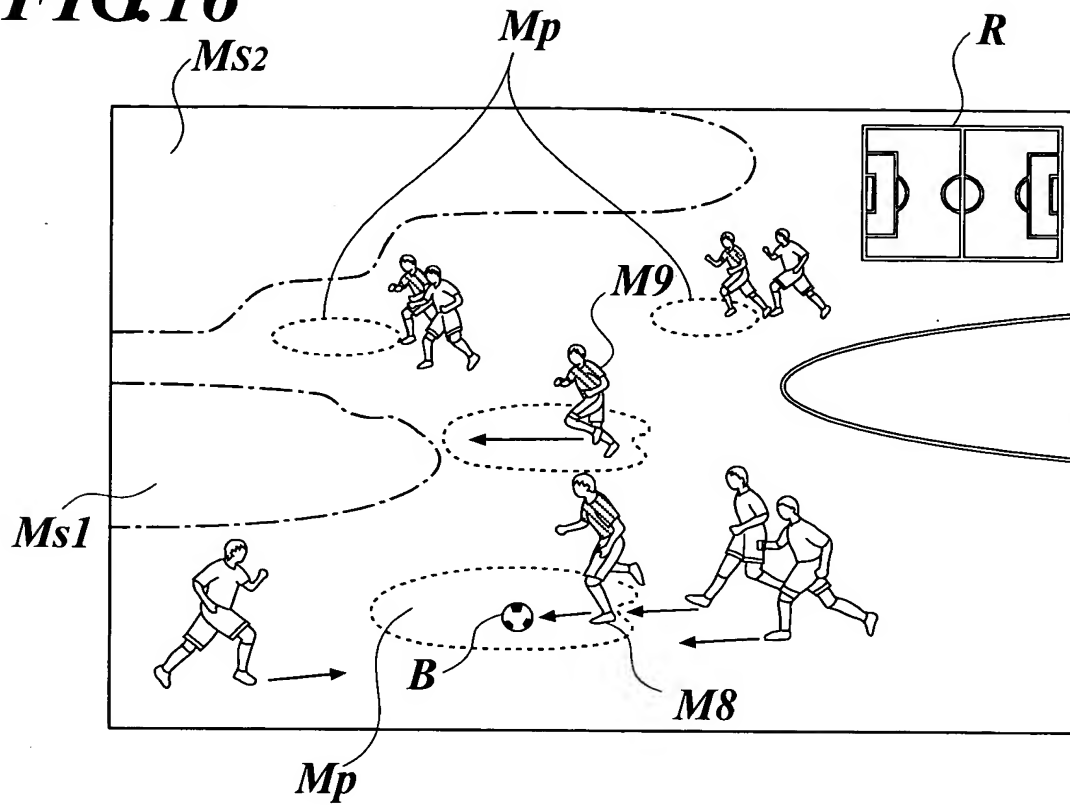


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**FIG.14**

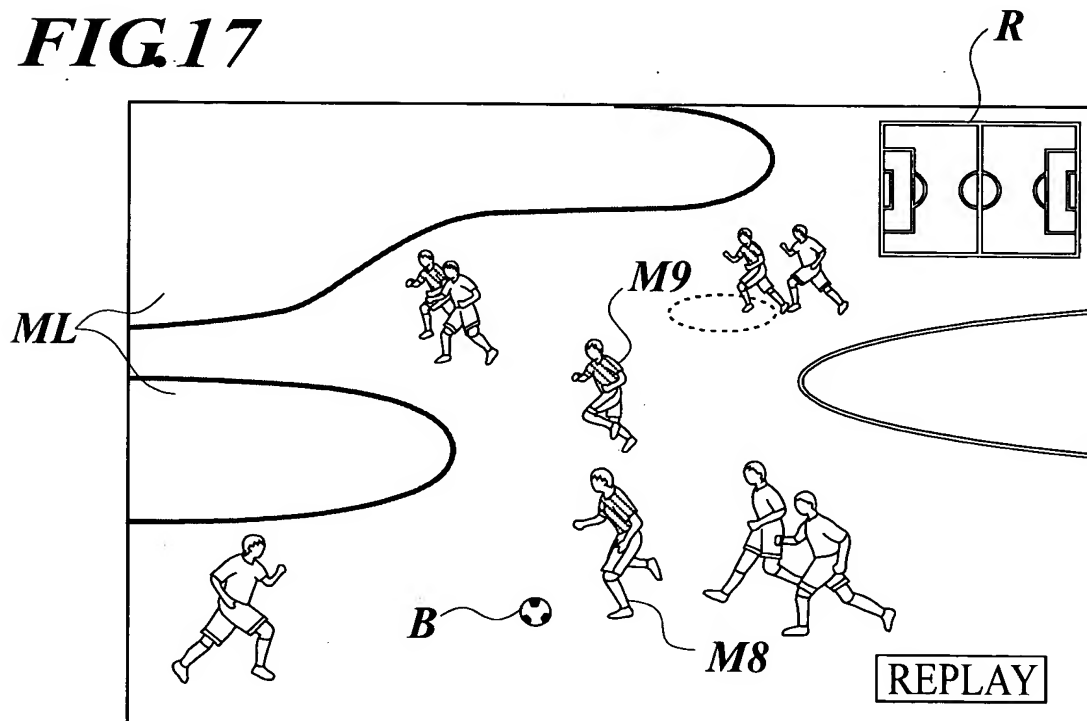


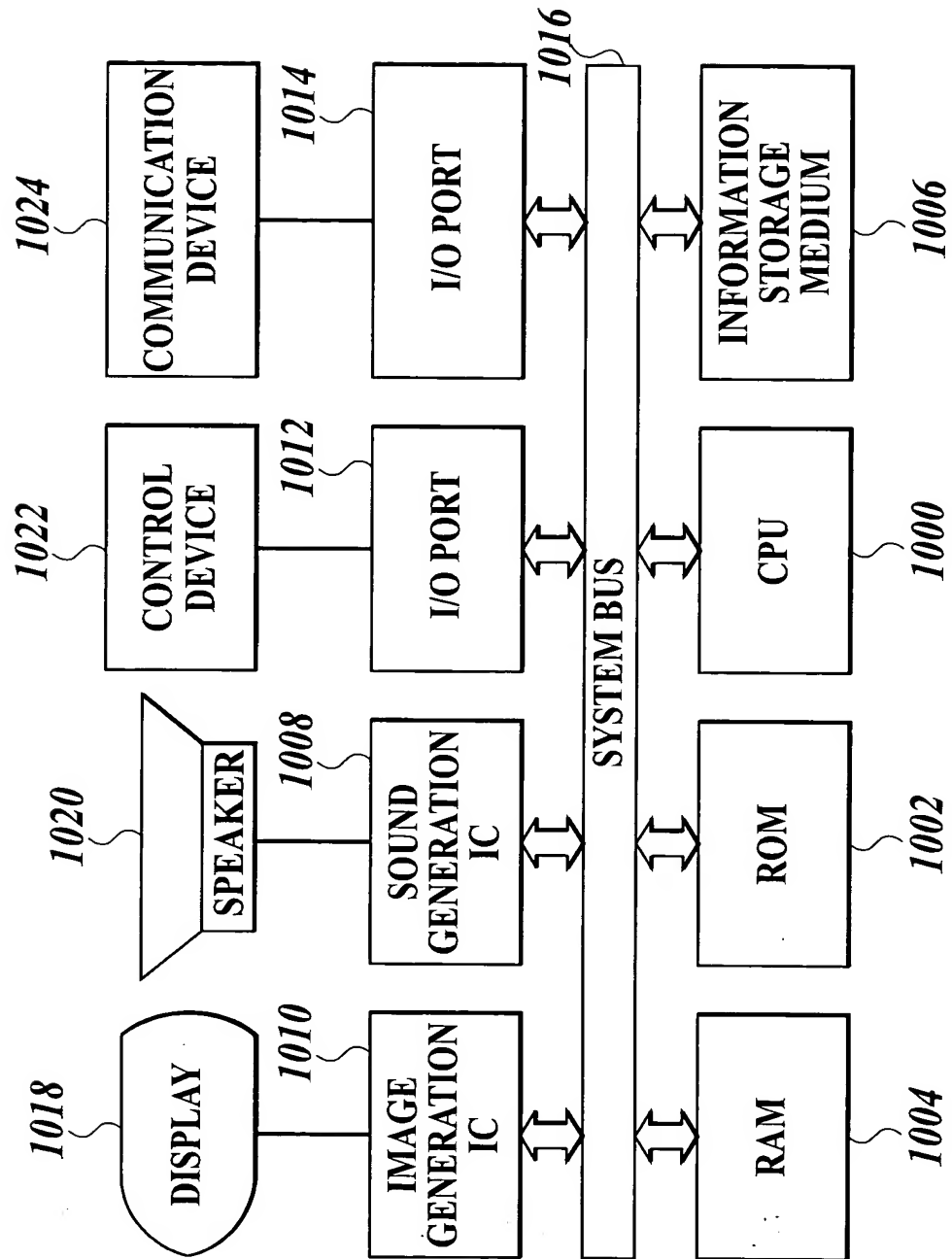
**FIG.15A****FIG.15B****FIG.15C**

**FIG 16**

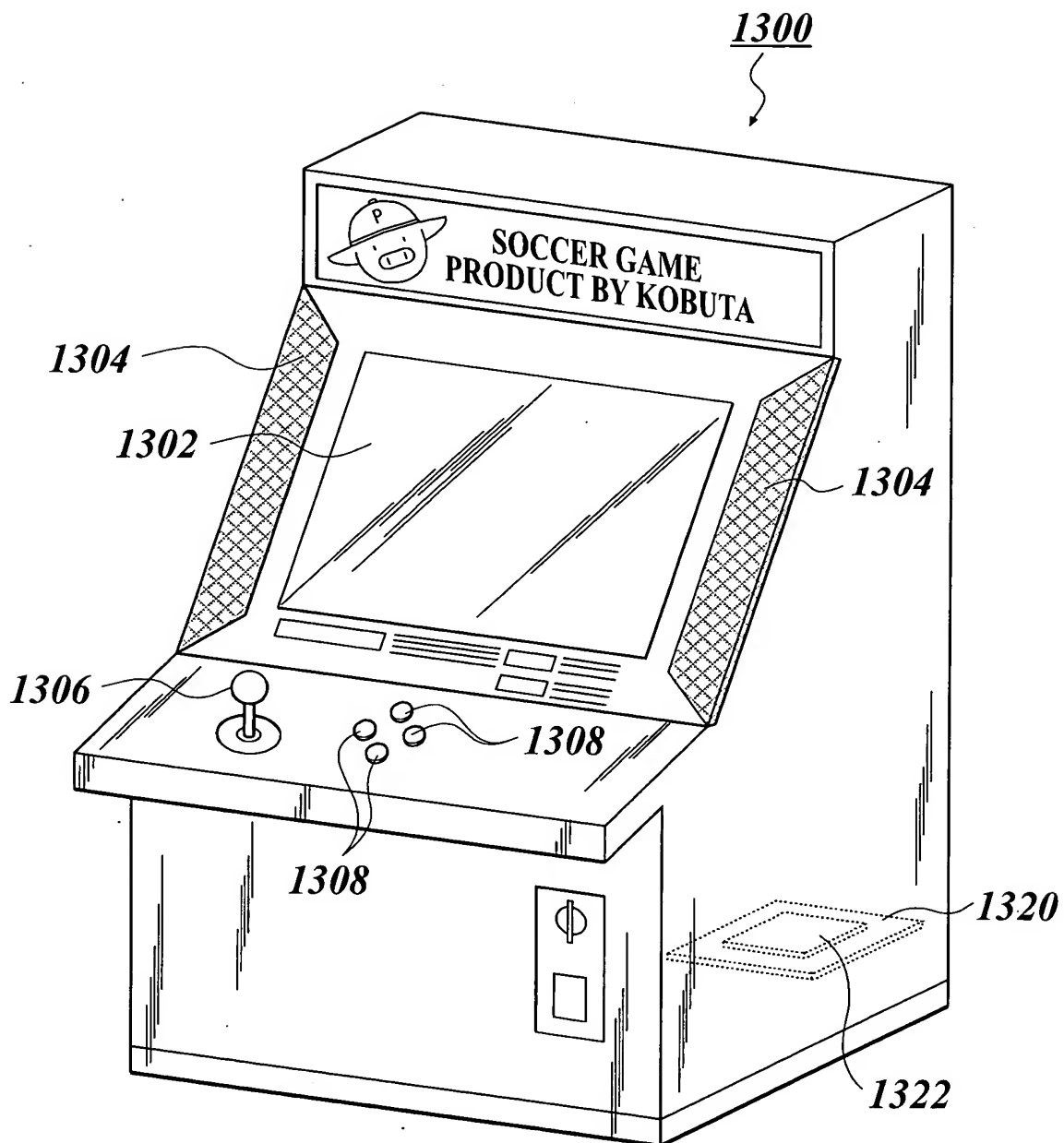


**FIG. 17**

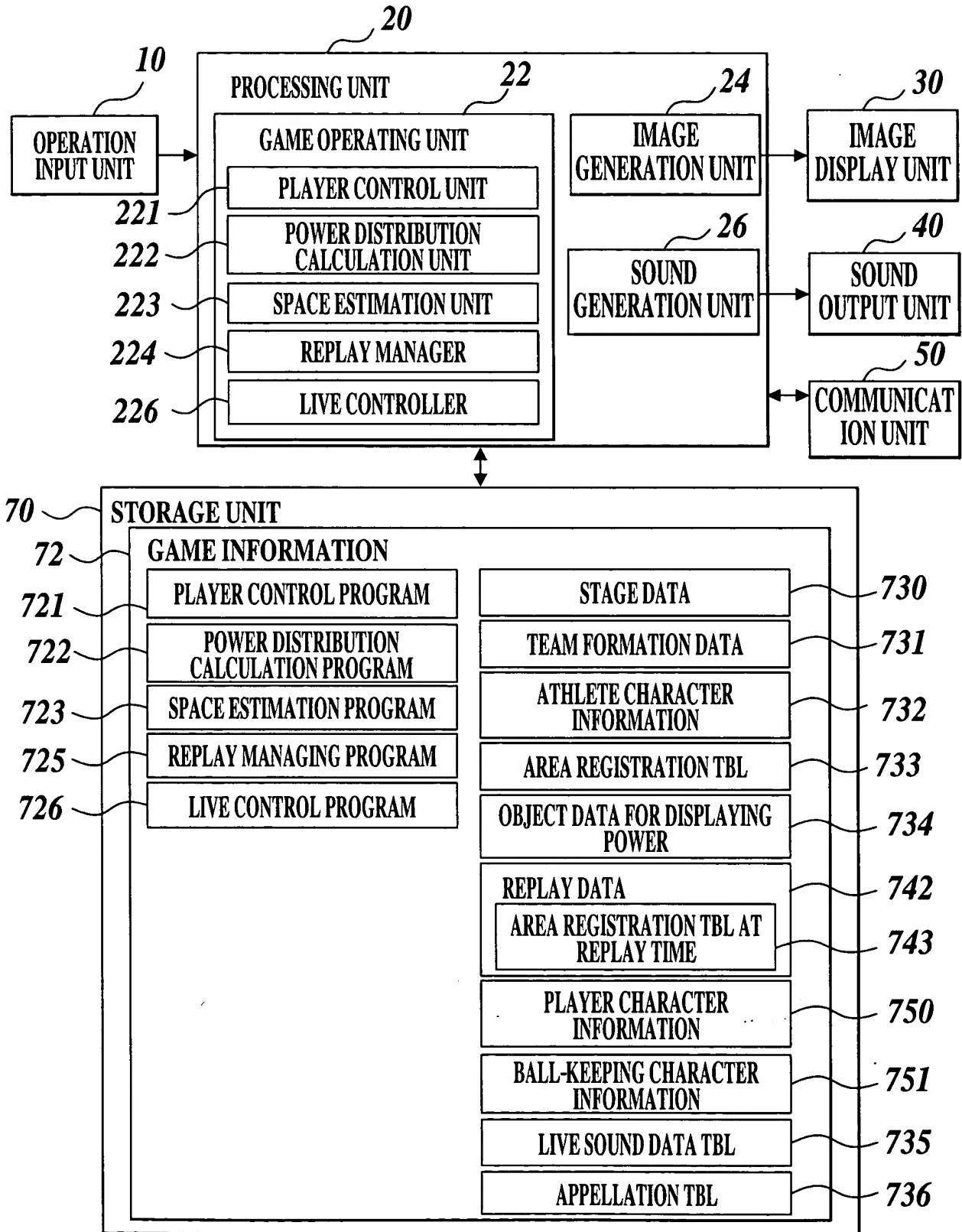


**FIG.18**

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**FIG 19**



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**FIG. 20**





**FIG.21**

**735**

**LIVE SOUND DATA TBL**

**735a**

**735b**

| SELECTION<br>CONDITION | LIVE SOUND DATA                             |
|------------------------|---------------------------------------------|
| SPACE LIVE<br>OUTPUT   | "OH, SPACE IS MADE AT (APPELLATION)"        |
|                        | "NOW, THEY BETTER USE (APPELLATION) SPACE!" |
|                        | "COVER OF (APPELLATION) SPACE IS DELAYED"   |
| ⋮                      | ⋮                                           |

**FIG.22A**

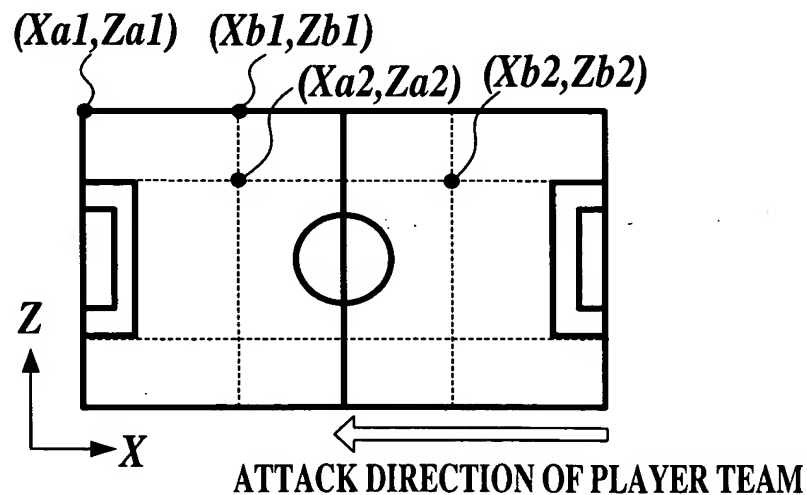
**736**

**APPELLATION TBL**

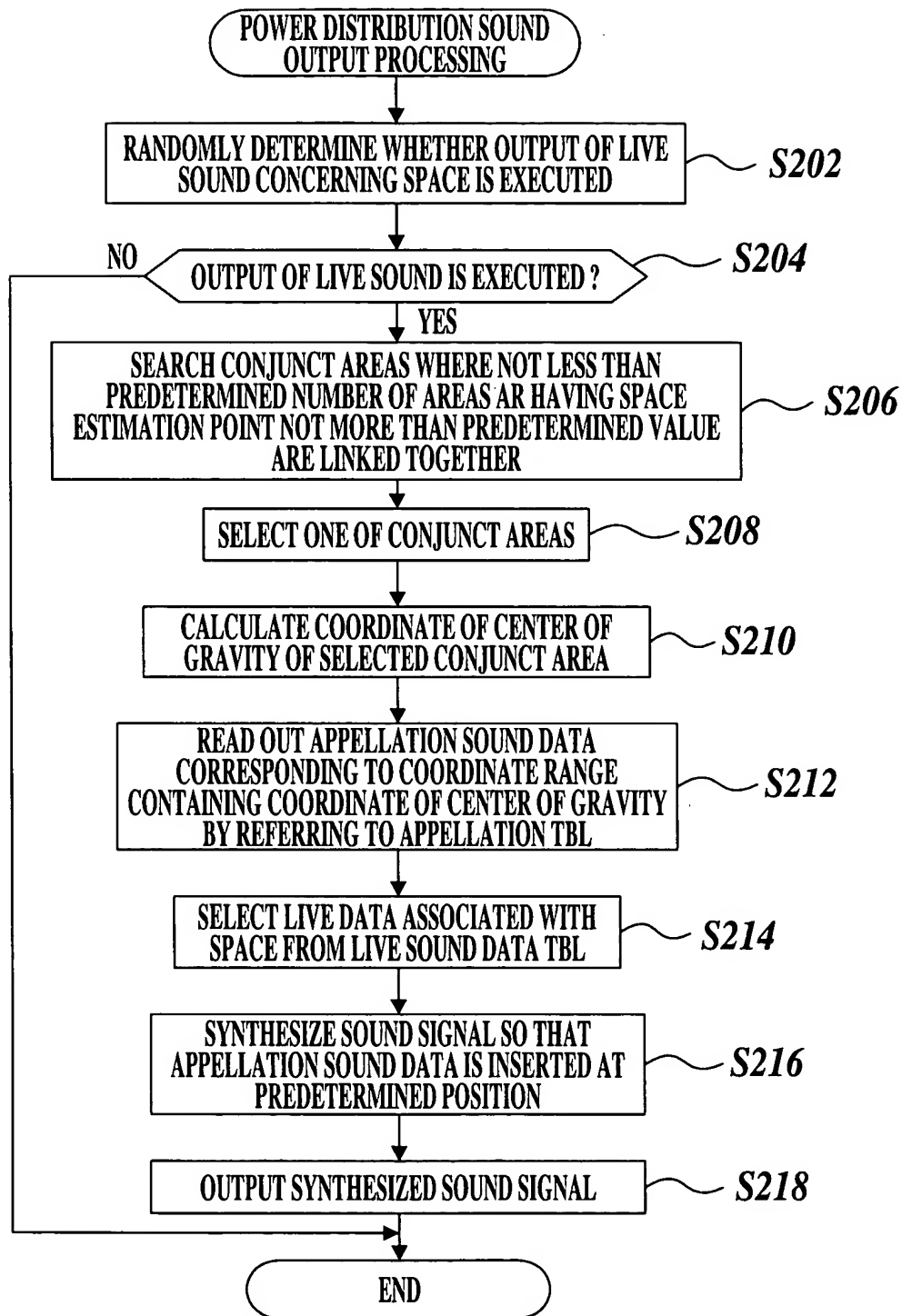
**736a**

**736b**

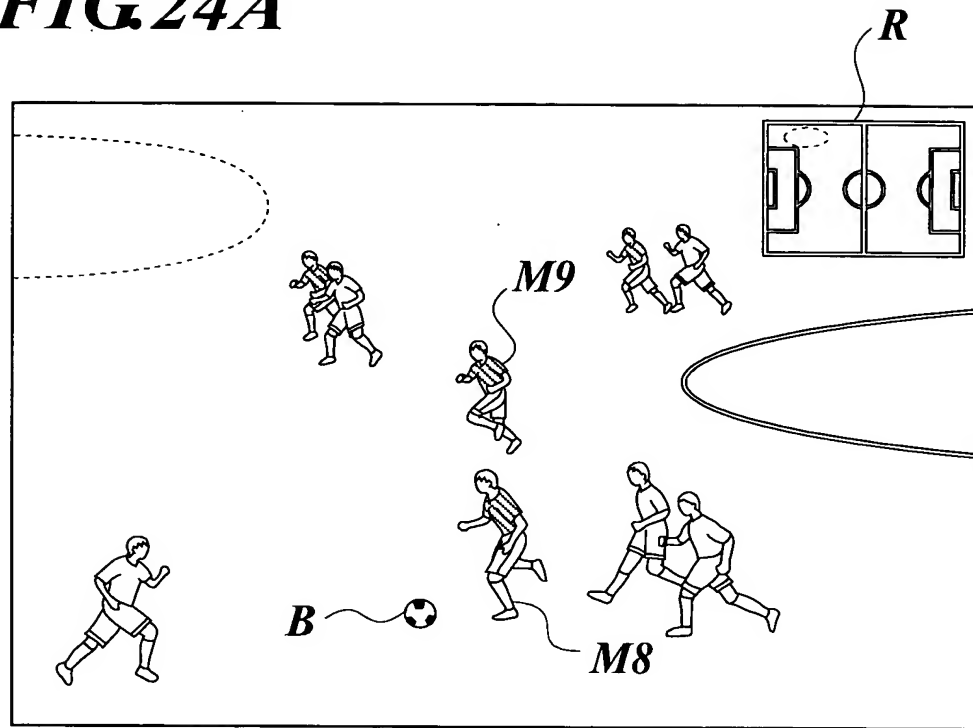
| COORDINATE RANGE      | APPELLATION SOUND DATA |
|-----------------------|------------------------|
| (Xa1,Za1) — (Xa2,Za2) | "RIGHT FRONT SIDE"     |
| (Xb1,Zb1) — (Xb2,Zb2) | "LEFT HALF SIDE"       |
| ⋮                     | ⋮                      |

**FIG.22B**

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**FIG.23**



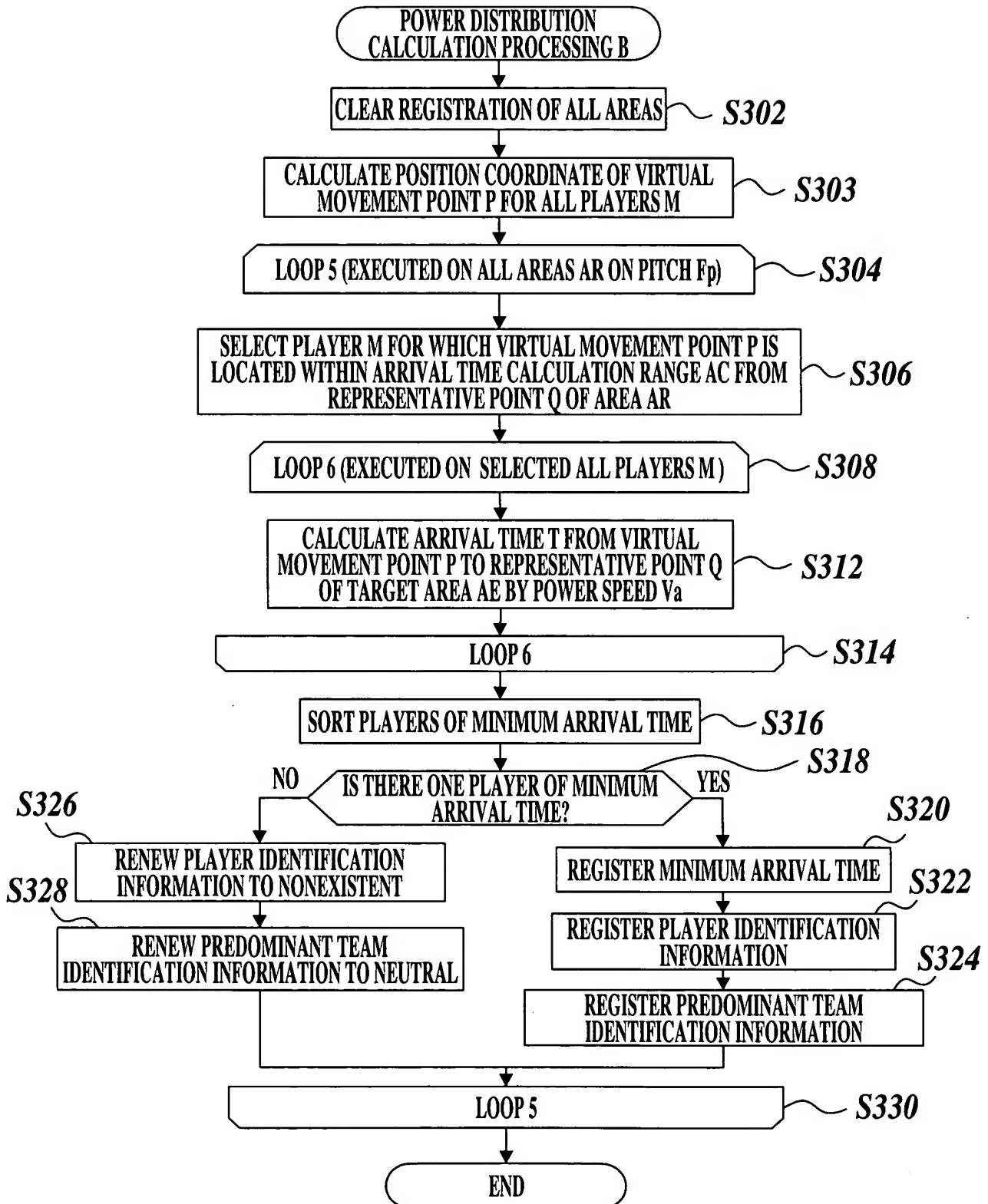
**FIG. 24A**

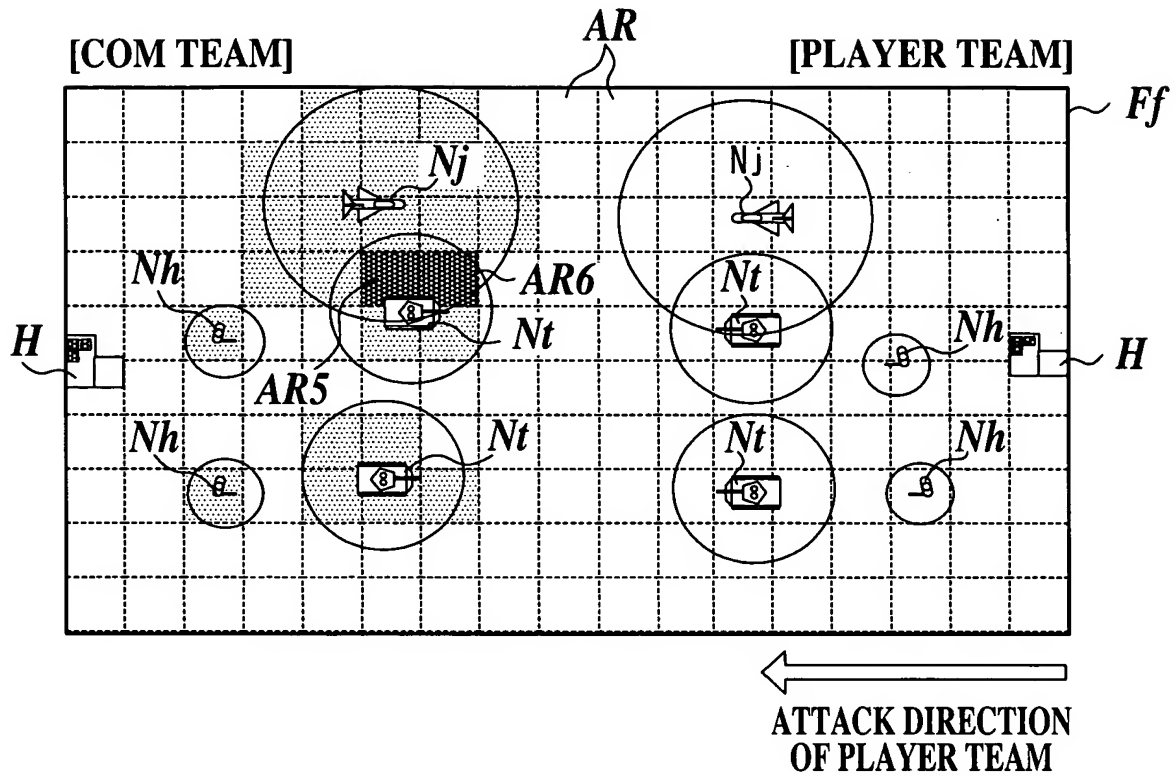


**FIG. 24B**



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**FIG.25**



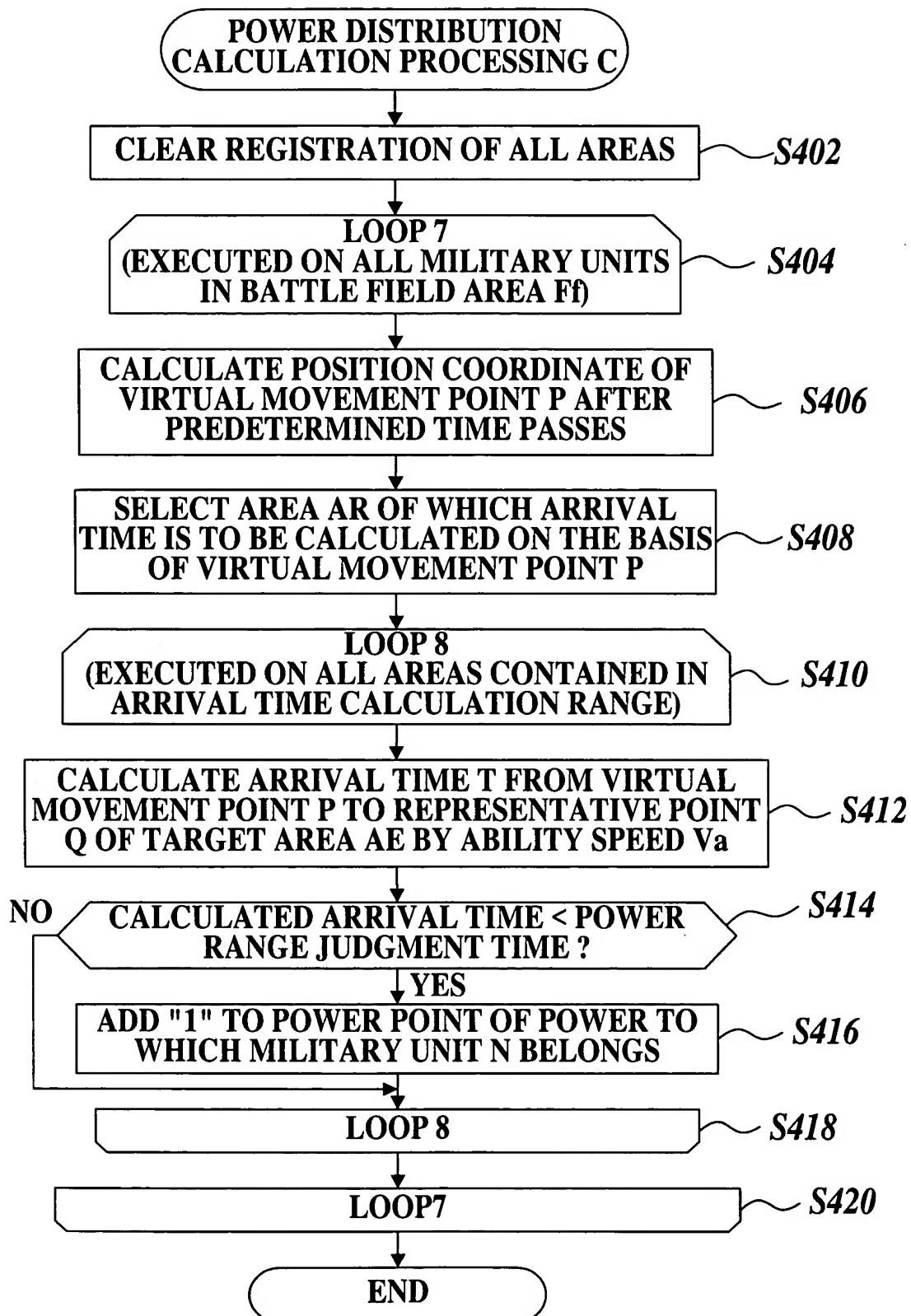
**FIG.26****FIG.27**

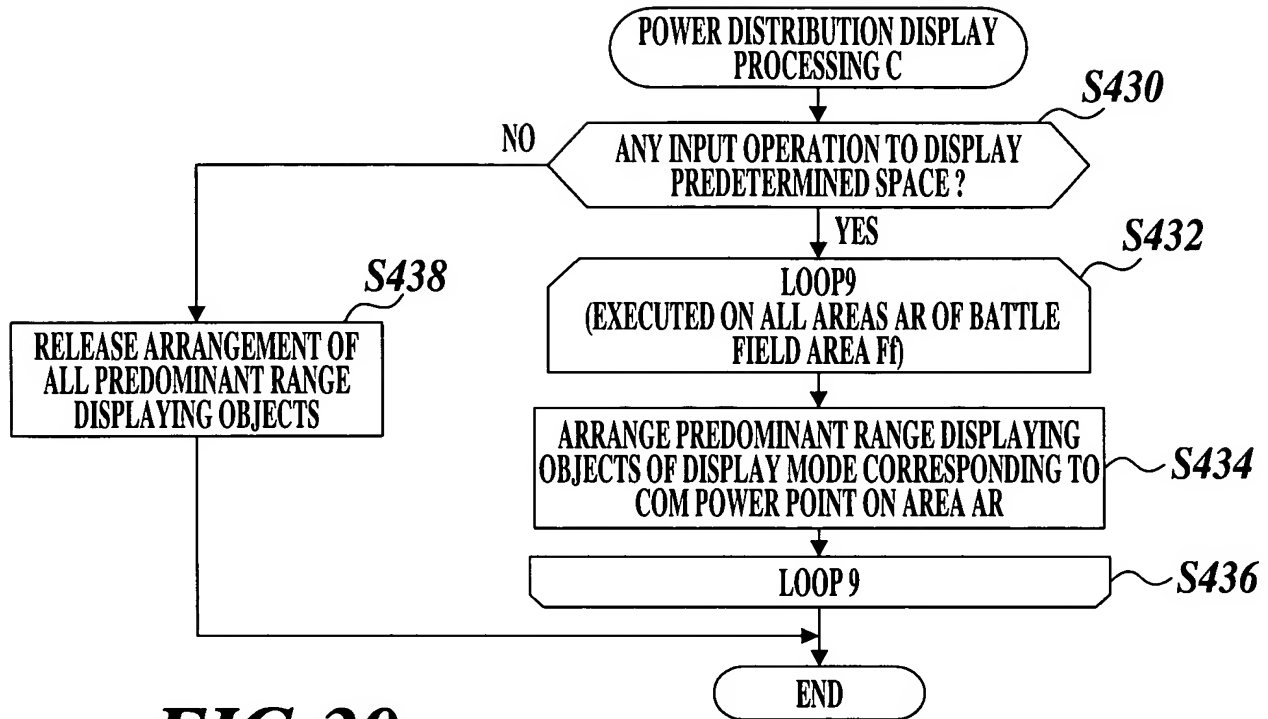
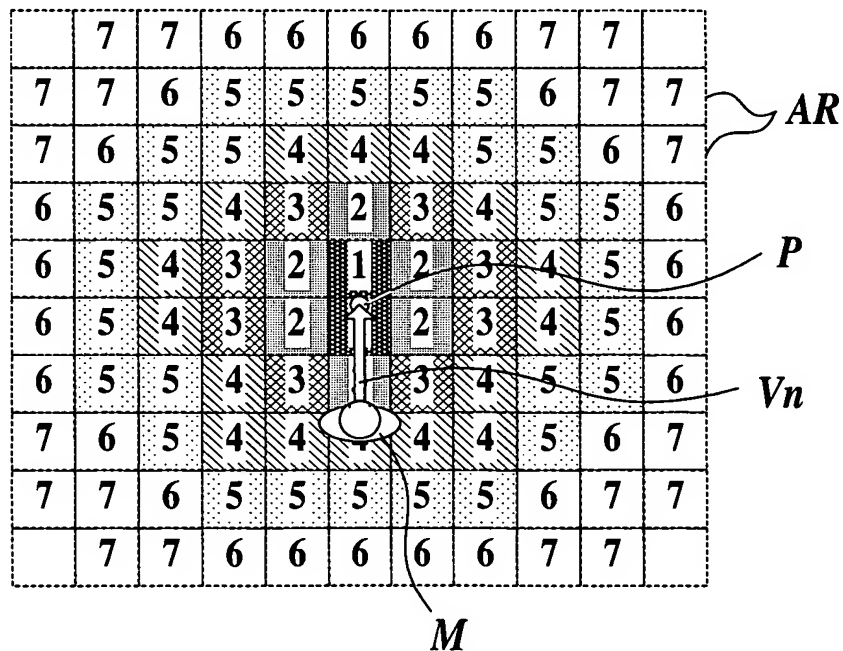
737

AREA REGISTRATION TBL

|             |                                            |                  |                  |                  |  |
|-------------|--------------------------------------------|------------------|------------------|------------------|--|
| <b>733a</b> | <b>AREA IDENTIFICATION<br/>INFORMATION</b> | <b>AR11</b>      | <b>AR12</b>      | <b>AR13</b>      |  |
| <b>733b</b> | <b>REPRESENTATIVE POINT<br/>COORDINATE</b> | <b>(X11,Z11)</b> | <b>(X12,Z12)</b> | <b>(X13,Z13)</b> |  |
| <b>737g</b> | <b>PLAYER POWER POINT</b>                  | <b>2</b>         | <b>1</b>         | <b>0</b>         |  |
| <b>737h</b> | <b>COM POWER POINT</b>                     | <b>0</b>         | <b>0</b>         | <b>0</b>         |  |

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**FIG.28**



**FIG.29****FIG.30**

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**FIG.31**

